

Current Biology

Layer-Specific Contributions to Imagined and Executed Hand Movements in Human Primary Motor Cortex

Highlights

- Finger tapping evokes responses in superficial and deep layers of M1
- Imagined finger tapping evokes responses in superficial but not deep layers of M1
- Imagined tapping suppresses response to finger tapping in superficial layers
- Imagined tapping enhances response to finger tapping in deep layers

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In Brief

Persichetti et al. use a non-BOLD fMRI method called vascular space occupancy (VASO) to show that whereas actual hand movements evoke responses in superficial and deep layers of M1, imagined hand movements evoke responses in superficial layers only. Imagined movements also produce layer-specific repetition effects on subsequently executed movements.



Layer-Specific Contributions to Imagined and Executed Hand Movements in Human Primary Motor Cortex

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SUMMARY

The human ability to imagine motor actions without executing them (i.e., motor imagery) is crucial to a number of cognitive functions, including motor planning and learning, and has been shown to improve response times and accuracy of subsequent motor actions [1, 2]. Although these behavioral findings suggest the possibility that imagined movements directly influence primary motor cortex (M1), how this might occur remains unknown [3]. Here, we use a non-blood-oxygen-level-dependent (BOLD) method for collecting fMRI data, called vascular space occupancy (VASO) [4, 5], to measure neural activations across cortical laminae in M1 while participants either tapped their thumb and forefinger together or simply imagined doing so. We report that, whereas executed movements (i.e., finger tapping) evoked neural responses in both the superficial layers of M1 that receive cortical input and the deep layers of M1 that send output to the spinal cord to support movement, imagined movements evoked responses in superficial cortical layers only. Furthermore, we found that finger tapping preceded by both imagined and executed movements showed a reduced response in the superficial layers (repetition suppression) coupled with a heightened response in the deep layers (repetition enhancement). Taken together, our results provide evidence for a mechanism whereby imagined movements can directly affect motor performance and might explain how neural repetition effects lead to improvements in behavior (e.g., repetition priming).

RESULTS AND DISCUSSION

A number of behavioral findings suggest the possibility that imagined movements directly influence primary motor cortex (M1), but how this might occur remains unknown [3]. Methodological limitations in neuroimaging are partially responsible for the ambiguity surrounding the role of M1 in motor imagery. Until now, the poor spatial specificity and vascular biases of

conventional neuroimaging techniques that measure changes in blood oxygenation levels (i.e., the blood-oxygen-level-dependent [BOLD] signal) have made it difficult to detect functional changes across cortical layers [4, 5]. That said, a prior study found evidence for neural activity related to motor imagery in the superficial, but not deep, layers of M1 in the BOLD signal (Trampel et al., 2011, SFN, abstract; 2012, OHBM, abstract). However, the interpretation of their results is limited by the lack of spatial specificity of the BOLD signal across cortical layers, especially in deeper layers (e.g., [5, 6]). Therefore, we used a 7-T MRI scanner and a cutting-edge method called vascular space occupancy (VASO) to simultaneously measure changes in cerebral blood volume (CBV) and the BOLD signal across cortical layers of the hand-selective region of M1. Using VASO to measure CBV, instead of using conventional fMRI methods that measure the BOLD signal only, we achieved sub-millimeter spatial specificity without the vasculature bias of the BOLD signal [5, 6]. We also used an event-related design with counter-balanced stimulus presentations to measure both the neural response to the direct effect of each stimulus as well as the carryover effect of the prior stimulus (i.e., repetition effects) [7, 8]. Measuring repetition effects allowed us to further probe the laminar dynamics of M1 during motor tasks.

Although little is known about the role of M1 in motor imagery, animal models of M1 have demonstrated that its laminar organization is such that cortico-cortical connections with M1 terminate predominantly in superficial layers (II/III), whereas cortico-spinal output from M1 originates predominantly in the deep layers of cortex (Vb/VI) [9, 10]. Recently, a study using VASO found this same laminar circuitry in human motor cortex [6]. Given this laminar organization in M1, we predict that the superficial layers of M1 are involved in both motor imagery and execution, whereas deeper layers are involved in the execution of movements only.

Eleven healthy adult participants completed trials in which they either tapped their left thumb and index fingers together, imagined tapping their fingers together, or wiggled their left toes (Figure 1A) while we measured both VASO and BOLD responses in the contralateral hand-selective region of M1. In each participant, we functionally defined a hand-selective region of interest (ROI) in M1 by identifying the expected double-peak pattern of VASO responses to finger tapping across laminae in the anatomically defined “hand knob” [11] (Figures 1B–1F; see STAR Methods for details). This double-peak



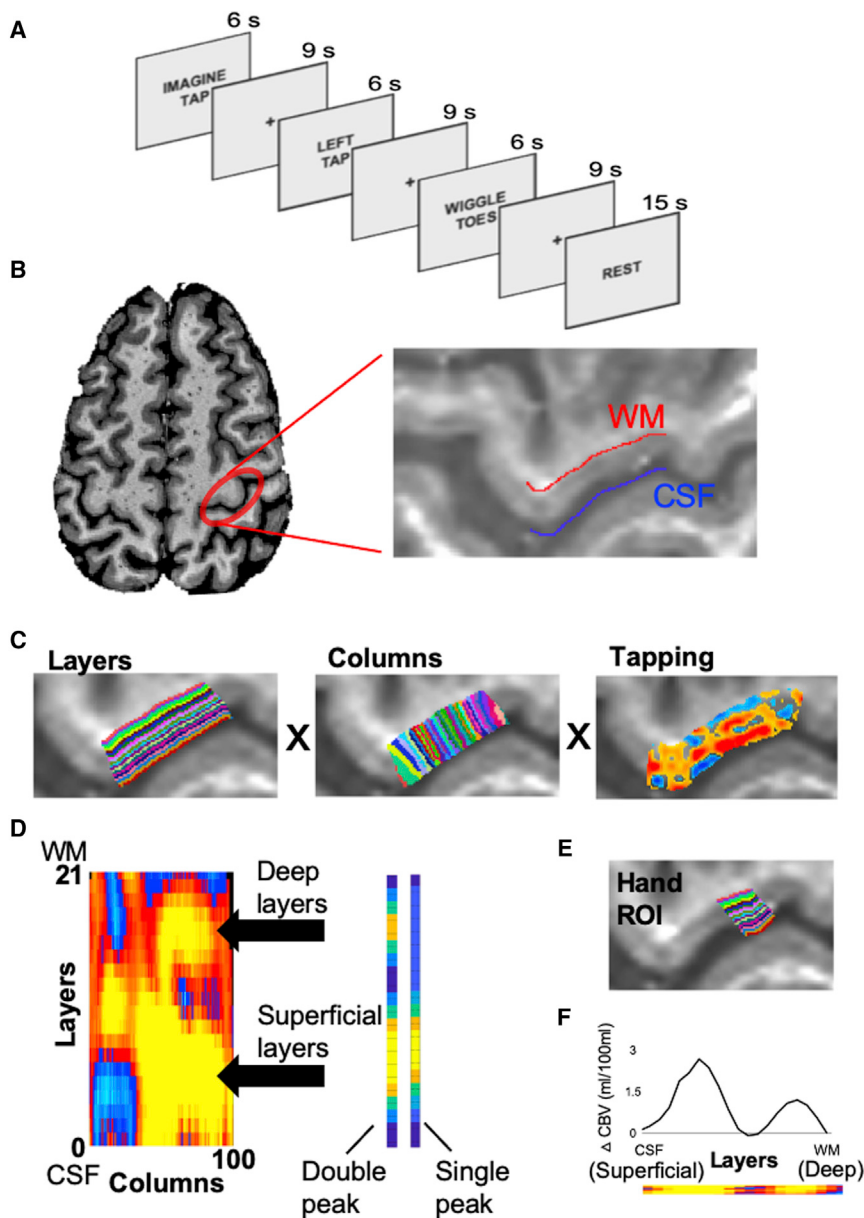


Figure 1. Experimental Design and ROI Definition

(A) In each trial, the participants either tapped their left thumb and forefinger together, imagined tapping their fingers together, or wiggled their left toes for 6 s followed by 9 s of rest. Several 15-s rest trials were interspersed with the experimental conditions to be used as a baseline.

(B) The hand ROI was defined in each participant by first locating the hand-selective area of M1 based on anatomical landmarks [10] and then further constrained by demarcating the cerebral spinal fluid (blue) and white matter (red) boundaries.

(C) The anatomical hand ROI separated into 21 cortical layers (left) and 100 columns (middle). The VASO response to the tapping condition within the hand ROI (right).

(D) A 21 layer $\times$ 100 column matrix of activation shows the pattern of activation across the anatomical hand ROI. A multiple linear regression, which included an idealized double-peak response and a single-peak response, were fit to each column of the matrix.

(E) The columns of the matrix that were best fit by the double-peak response were used as a guide for functionally defining the hand ROI based on the response to finger tapping in each participant. Crucially, the direct response to finger tapping is not analyzed in further analyses, because doing so would be a non-independent analysis.

(F) The VASO response profile to the tapping condition across the layers of the functionally defined hand ROI. Note that these data are non-independent, because the hand ROI was defined using the tapping data. It is displayed here simply to illustrate the efficacy of our ROI definition approach.

(B–F) Data from an example participant.

pattern of responses in the VASO signal clearly functionally defines both the superficial and deep layers of M1 cortex (Figure 2A), whereas the pattern of BOLD responses does not [5] (Figure S1A). Therefore, we focused our analyses on the VASO signal.

Responses to Motor Imagery in Superficial, but Not Deep, Layers of M1

First, we asked whether imagined movements are represented in the hand-selective region of M1. As predicted, a 2 layer (superficial, deep) $\times$ 2 condition (imagined tapping, toe wiggling) repeated-measures ANOVA revealed a significant interaction between responses in the superficial and deep cortical layers ($F_{(1,10)} = 20.46$, $p < 0.001$, $\eta_p^2 = 0.67$), with a significantly greater response in the superficial layers of the hand ROI when participants imagined tapping their thumb and index

fingers together relative to wiggling their toes ($t_{(10)} = 4.00$, $p = 0.003$, Cohen's $d = 1.21$) but not in the deep layers ($t_{(10)} = 1.13$, $p = 0.29$, Cohen's $d = 0.34$) (Figures 2B and 2C). Importantly, a subset of six participants were a motion-detecting glove while in the scanner to ensure that the neural responses to imagined tapping were not due to inadvertent small finger movements during imaging trials (Figure S2). (Please note that if participants were in fact moving their fingers during imagining trials, this would be reflected in the deep cortical layers, and thus go against our hypothesis.) We then used independent data from a different subset of six participants who completed an additional functional run that included alternating 15-s blocks of the finger tapping and toe wiggling conditions to replicate the layer-specific responses to finger tapping in the hand ROI [12, 13] (see STAR Methods and Figures S1B and S1C). These results demonstrate that the superficial cortical layers of a hand-selective region in M1 represent imagined movements, whereas the deep layers do not show a significant difference between the responses to imagined tapping and toe wiggling.

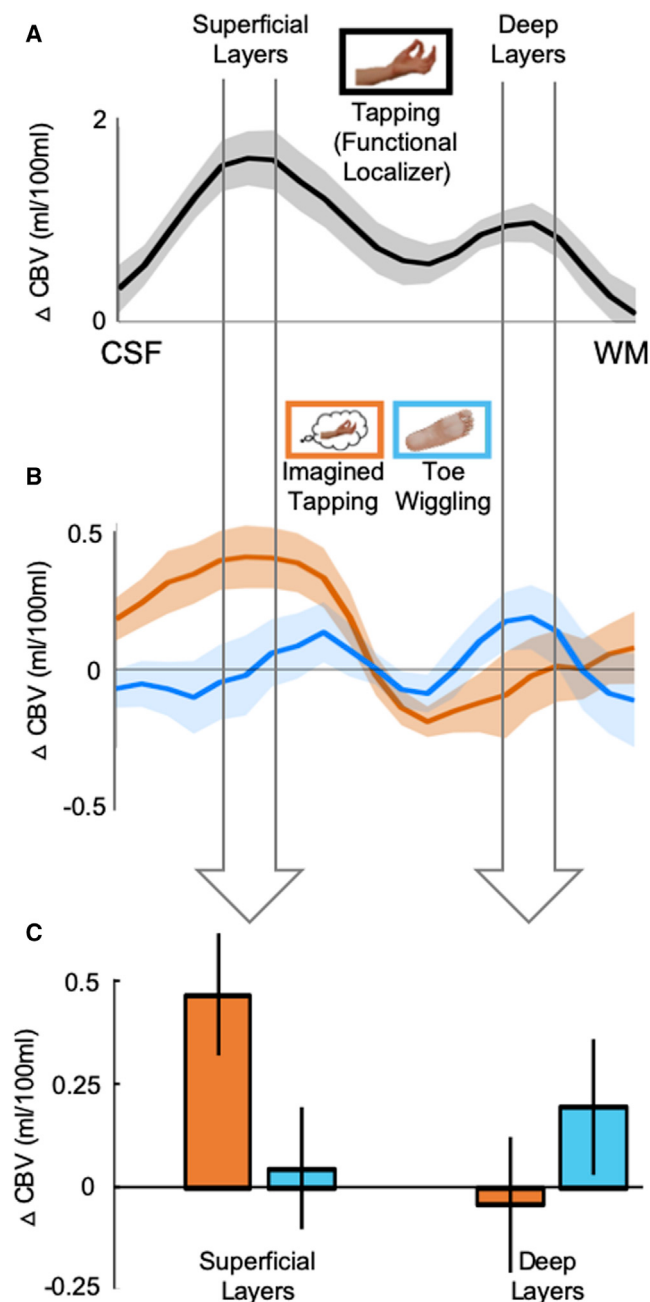


Figure 2. Responses to Motor Imagery in Superficial, but Not Deep, Layers of M1

(A) The VASO response to the tapping condition was used to functionally localize the superficial and deep cortical layers based on the double-peak response profile. The widths of the arrows correspond to functional windows that comprise the peak and the data point on either side of it in the functionally defined superficial and deep layers, respectively.

(B) The VASO responses to the imagined tapping (orange) and toe wiggling (blue) conditions across the cortical layers.

(C) The data in the bar graph are the same data shown in (B), averaged across the functional window in the superficial and deep layers, respectively, in each participant. We found a significant interaction between responses in the superficial and deep cortical layers ($F_{(1,10)} = 20.46$, $p < 0.001$), with a significantly greater response to imagined tapping relative to the toe wiggling condition in the superficial, but not deep, cortical layers. Ten out of 11 participants

Layer-Specific Repetition Suppression and Enhancement Effects in M1

Next, we asked how neural responses to executed hand movements (i.e., tapping) were modulated by the preceding stimulus [14] within the superficial and deep layers of the functionally defined hand ROI (Figures 3A and 3B). In the superficial layers, the response to repeated tapping trials was significantly less than when tapping was preceded by toe wiggling ($t_{(10)} = -3.66$, $p = 0.004$, Cohen's $d = 1.10$), thus displaying clear repetition suppression. We found a marginal repetition suppression effect when tapping trials were preceded by imagined tapping. Specifically, we found a marginal decrease in response to tapping trials that were preceded by imagined tapping compared to when tapping trials were preceded by toe wiggling ($t_{(10)} = -1.54$, $p = 0.15$, Cohen's $d = 0.46$), and no significant difference between tapping trials preceded by imagined tapping compared to when tapping trials were repeated ($t_{(10)} = -1.20$, $p = 0.26$, Cohen's $d = 0.36$). By contrast, in the deep layers, we found an increased response to tapping (i.e., repetition enhancement) both when tapping trials were repeated ($t_{(10)} = 2.62$, $p = 0.03$, Cohen's $d = 0.79$) and when tapping was preceded by imagined tapping ($t_{(10)} = 3.09$, $p = 0.01$, Cohen's $d = 0.93$) compared to when tapping trials were preceded by toe wiggling (Figure 3C). A 2 layer $\times$ 3 condition repeated-measures ANOVA revealed a significant interaction ($F_{(2,20)} = 6.53$, $p = 0.007$, $\eta_p^2 = 0.40$), thus confirming the different patterns of responses between the superficial and deep layers. Finally, and most importantly, interaction contrasts revealed double dissociations between the repetition suppression effects in the superficial layers and the repetition enhancement effects in the deep layers: repeated tapping trials compared to when tapping trials were preceded by toe wiggling ($F_{(1,10)} = 12.08$, $p = 0.006$, $\eta_p^2 = 0.55$) and tapping trials preceded by imagined tapping compared to when tapping trials were preceded by toe wiggling ($F_{(1,10)} = 7.52$, $p = 0.02$, $\eta_p^2 = 0.43$) (Figure 3C). Taken together, these data show that finger tapping preceded by both imagined and executed tapping showed a reduced response in the superficial layers (repetition suppression) coupled with a heightened response in the deep layers (repetition enhancement).

Animal studies have established that the layers in a given patch of cortex are highly interconnected and the laminar circuitry is quite complex [10, 15]. Thus, it is reasonable to suspect that direct effects found exclusively in some layers (i.e., responses to imagined tapping in the superficial layers only) will have a carryover effect on the other layers. The pattern of repetition effects we found across laminae in the VASO signal may provide a clue to how neural signals propagate through the laminar circuitry of M1 in a manner that results in improved behavioral performance. Specifically, repetition suppression in the superficial layers might reflect improved coordination, or synchronization [16, 17], with other cortical areas involved in motor planning and learning of particular motor actions (e.g., premotor cortex and parietal regions), thus resulting in more efficient processing. This possibility is consistent with animal

showed a greater response to imagined finger tapping relative to toe wiggling in the superficial layers of M1.

Error bars in the line plots represent ± 1 SEM. Error bars in the bar graph are 95% within-subject confidence intervals.

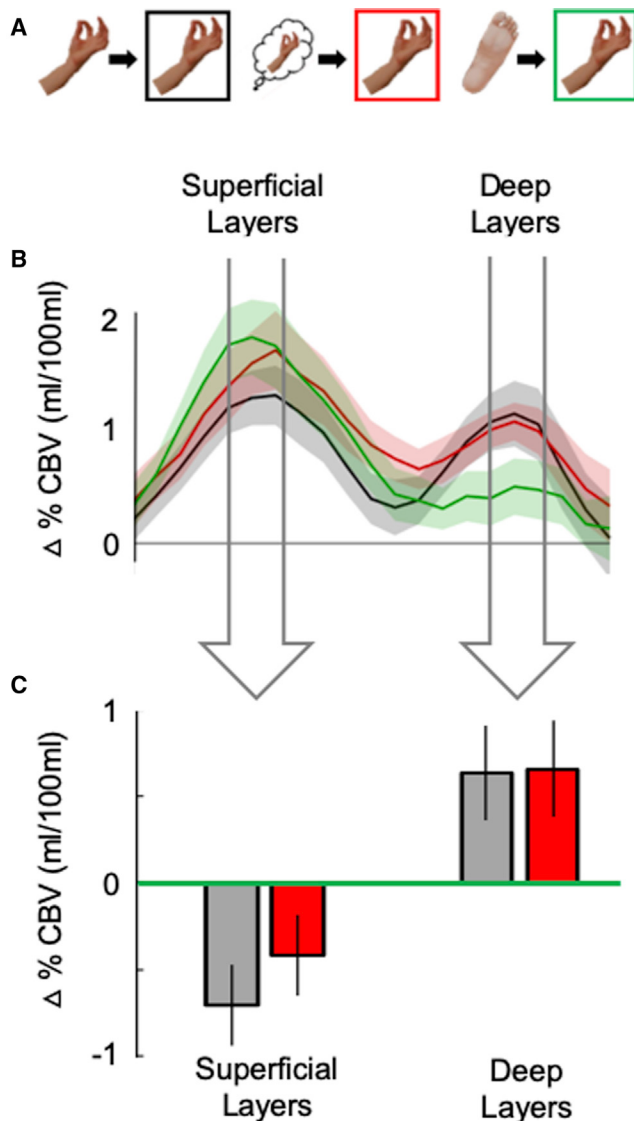


Figure 3. Layer-Specific Repetition Suppression and Enhancement Effects in M1

(A) In the graphs that follow, the responses to tapping are separated by the type of trial that preceded it: tapping preceded by tapping is plotted in black, tapping preceded by imagined tapping is in red, and tapping preceded by toe wiggling is in green.

(B) The VASO responses to tapping across cortical layers, separated by which trial type preceded it. The widths of the arrows correspond to functional windows that comprise the peak and the data point on either side of it in the functionally defined superficial and deep layers, respectively.

(C) The data in the bar graph are the same data shown in (B), averaged across the functional window in the superficial and deep layers, respectively, in each participant. The data are plotted as difference scores—i.e., tapping preceded by toe wiggling minus tapping preceded by tapping, and tapping preceded by toe wiggling minus tapping preceded by imagined tapping—in the superficial and deep layers. The responses to tapping were attenuated both when it was preceded by tapping and when it was preceded by imagined tapping, relative to when tapping was preceded by toe wiggling (i.e., repetition suppression) in the superficial layers. By contrast, the responses to tapping were enhanced both when it was preceded by tapping and when it was preceded by imagined tapping, relative to when tapping was preceded by toe wiggling (i.e., repetition enhancement) in the deep layers.

studies of the visual system that have reported increased neural synchrony in superficial relative to deeper layers of cortex in response to stimulus repetition [15, 18–20]. By contrast, repetition enhancement in the deep layers of M1 might reflect a boost in the gain of the signal, perhaps caused by increased attention to the motor action of finger tapping or by learned stimulus-response associations as a result of both the preceding imagined and actual tapping trials [14, 21]. This, in turn, could result in a more robust signal being sent out to the spinal cord, thus increasing the probability that it reaches the targeted spinal outputs with high precision.

In conclusion, our finding that the superficial layers of M1 represent imagined movements, whereas the deep layers do not, provides strong evidence that, although M1 is indeed involved in motor imagery, imagined and executed hand movements rely on different neural substrates within M1. Finally, the pattern of repetition effects we found across the cortical layers in M1 might explain how neural repetition effects lead to improvements in behavior (e.g., repetition priming), and thus reveal how using motor imagery to rehearse specific motor actions leads to improvements in motor execution during activities such as athletic training and physical therapy [2].

STAR★METHODS

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SUPPLEMENTAL INFORMATION

Supplemental Information can be found online at <https://doi.org/10.1016/j.cub.2020.02.046>.

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Error bars in the line plots represent ± 1 SEM. Error bars in the bar graphs are 95% within-subject confidence intervals.

AUTHOR CONTRIBUTIONS

A.S.P., J.A.A., and A.M. designed the experiment; A.S.P. and J.A.A. collected data; L.H. and E.P.M. provided guidance on the VASO sequence and data analysis; A.S.P. analyzed data; A.S.P. and A.M. wrote the paper; all authors edited the paper.

DECLARATION OF INTERESTS

The authors declare no competing interests.

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STAR★METHODS

KEY RESOURCES TABLE

REAGENT or RESOURCE	SOURCE	IDENTIFIER
Experimental Models: Organisms/Strains		
healthy human volunteers	This manuscript	NIH Figshare identifier: 10.35092/ylhc.c.4808136
Software and Algorithms		
SIEMENS VB17A- UHF image reconstruction	SIEMENS Healthineers	IcePAT WIP 571
Analysis of Functional NeuroImages (AFNI) v19.3.18	NIMH	https://afni.nimh.nih.gov/
Statistical Parametric Mapping (SPM) v12	Wellcome Trust Centre for Neuroimaging, UCL	http://www.fil.ion.ucl.ac.uk/spm/
Layer fMRI analysis software (LAYNII)	[6]	https://github.com/layerfMRI/LAYNII And NIH Figshare identifier: 10.35092/ylhc.c.4808136

LEAD CONTACT AND MATERIALS AVAILABILITY

Further information and requests for resources and reagents should be directed to and will be fulfilled by the lead contact, Andrew Persichetti (persichettias@nih.gov). This study did not generate new unique reagents.

EXPERIMENTAL MODEL AND SUBJECT DETAILS

Eleven healthy right-handed volunteers (age 22-50 years; 6 females) were recruited from the Washington D.C. metro area. We decided that the sample size of 11 participants would be adequate in our study based on the sample sizes used in prior comparable studies [6, 22, 23]. That said, it should be noted that the small sample size in our study could potentially result in low statistical power, and thus a reduced chance of detecting a true effect [24, 25]. All participants gave informed consent under an NIH Institutional Review Board-approved protocol (93-M-0170).

METHOD DETAILS

Experimental Design

During experimental trials, participants were asked to either 1) tap their left thumb and forefinger together, 2) imagine tapping their left thumb and forefinger together without actually moving their fingers, or 3) wiggle the toes on their left foot. During each trial, participants saw instructions ("LEFT TAP," "IMAGINE TAP," "WIGGLE TOES") displayed in black on the center of a neutral gray screen for 6 s followed by a black central fixation cross for 9 s (Figure 1A). Each participant completed 192 experimental trials (64 of each condition) intermixed with 64 trials in which the word "REST" was displayed for 15 s on the center of a blank neutral gray screen. During the rest trials, participants were asked to keep their hands and feet still. The rest trials were used as a baseline comparison for the conditions of interest.

The sequence of experimental trials was generated using four de Bruijn sequences ($k = 4$, $N = 3$) that were optimized to detect both the direct effect of the current trial and the carry-over effect of the preceding trial on the current trial (i.e., repetition effects) [7, 8]. Each sequence comprised 64 trials (4^3). Each sequence was split into two runs of 32 trials. To allow time for the hemodynamic response to build to a steady state, each run began with the first trial from the prior run (taken circularly, so that the last trial from the second run was prepended to the first run). An extra "rest" trial was added to the end of each run to ensure that the hemodynamic response to the last experimental trial of the run was resolved before ending data collection. The experiment was divided into eight runs, each with 34 trials, for a total of 510 s per run. In analysis, the data from the first trial of each run were discarded.

In addition to the experimental runs, six of the eleven participants also completed a "blocked" run at the end of the scan session to obtain a within-subject replication of the tapping result in the hand region of interest (Figures S1C and S1D). During the blocked run, participants alternated between tapping their left thumb and forefinger together and wiggling their left toes. Each block lasted 30 s (15 s of action followed by 15 s of rest) and participants completed eight blocks of each condition. The blocked run ended with an additional 15 s of fixation and lasted for a total of 495 s.

Before entering the scanner, each participant practiced each experimental condition for several minutes. In the scanner, six of the eleven participants wore a 5DT data glove ultra (Fifth Dimension Technologies), with a sampling rate of 60 Hz, on their left hand to

detect motion during each trial. During the tapping condition, participants performed a ~3 Hz pinch-like tapping of thumb and forefinger (confirmed by data from the motion-detecting glove). During the imagined tapping condition, participants were asked to imagine tapping at approximately the same rate. During the toe wiggling condition, participants moved all of the toes on their left foot back and forth at roughly the same rate as the finger tapping condition (confirmed visually by the researcher during scanning).

fMRI Scanning

Slice-selective slab-inversion VASO [26, 27] was implemented on a MAGNETOM 7T scanner (Siemens Healthineers, Erlangen, Germany) using the vendor-provided IDEA environment (VB17A-UHF) and a 32-channel-receive head coil. A 3rd order B0-shimming was done with three iterations. The shim volume covered most of the right anterior part of the brain, extending down to the Circle of Willis to achieve optimal B0-homogeneity in the right motor cortex with residually homogeneous B0-field distribution for spin inversion. Imaging slice position and slice angle were adjusted individually for every participant to be perpendicular to the forefinger region of M1 (Figure S3A). This was done at the beginning of the scan session based on short EPI test runs with 10 measurements (approx. 30 s per test scan) and their online depiction in the vendor-provided 3D-viewer. Eight slices (0.75x0.75x1.8mm) were acquired during each run with a repetition time of 3000 ms. The cortex in M1 is approximately 4mm thick [28]. In each participant, the hand knob in M1 spans roughly 5-6 voxels, each 0.75mm² from CSF to WM. Therefore, across the participants in this study, the cortex in M1 is approximately 3.75-4.5mm thick.

VASO-specific scan parameters

The adiabatic VASO inversion pulse duration was 10 ms and the bandwidth was 6.3 kHz. The inversion-efficiency of the TR-FOCI pulse was adjusted by the implementation of a phase skip of 30° to minimize the risk of inflow of fresh non-inverted blood into the imaging region during the blood nulling time. One whole plane of k-space was acquired in every 3D-EPI shot [29]. The last excitation pulse of every readout was chosen to be nominally 90°. To keep a near-constant gray matter (GM) signal across k-space planes, the flip angles of the preceding planes were adjusted to be respectively smaller. The T1-relaxation between consecutive excitation pulses was estimated assuming a tissue T1-value of 1800 ms at 7 Tesla. The acquisition of the GRAPPA calibration data followed the FLASH approach to minimize segmentation artifacts and optimize conditioning of the subsequent GRAPPA reconstruction, resulting in increased tSNR. The GRAPPA reconstruction algorithms (Siemens software identifier: IcePAT WIP 571) were applied using a 3x2 (read direction 3 phase direction 2) kernel. Partial Fourier reconstruction was done with the projection-onto-convex-sets (POCS) algorithm [30] with 8 iterations. No Maxwell-correction was applied to minimize the number of data resampling steps.

The coil data were combined from the vendor provided image reconstruction pipeline with sum of squares. The coil-combined data consisted of interleaved BOLD and VASO contrasts (1500 ms BOLD, 1500 ms VASO contrast). The VASO contrast was corrected for BOLD contaminations by dynamic division [27].

Motion correction & anatomical alignment

Motion correction was performed using SPM12 [31], and was done separately for nulled and not nulled time frames. Motion estimation was optimized on the motor cortex having the highest weights in the center of the FOV, decreasing toward the distortion-susceptible periphery of the FOV. A 4th order spline was used for motion estimation and resampling to minimize signal blurring. To ensure the most accurate definition of cortical depths, we used the functional data directly as an anatomical reference [5]. Using functional data as an anatomical reference renders distortion corrections and spatial registration to other anatomical reference data unnecessary, thus avoiding registration errors and additional data resampling and hence, it helps to maintain the spatial specificity throughout the subsequent analyses [6, 32, 33].

Layering methods

Laminae were defined in reference to the borders between layer I and cerebral spinal fluid (CSF), and between layer VI and the white matter ribbon. First, to avoid singularities at the edges in angular voxel space, we upsampled the in-plane voxel dimensions by a factor of 4, so that we could define the cortical depths on a finer grid than the original EPI resolution [5]. Next, we implemented an equidistant layering approach to estimate twenty-one cortical depths using the LN_GROW_LAYERS program in the LAYNII toolbox (<https://github.com/layerfMRI/LAYNII>). Based on known input-output characteristics of different cortical layers I-VI [6] and the position of the boundary between layer I and CSF, and the boundary between layer VI and the white matter ribbon, we were able to functionally localize the double-peak response to finger tapping in the VASO data approximately to layers II/III (“superficial layers”) and layer Vb (“deep layers”), respectively, based on the position of the boundary between layer I and CSF, and the boundary between layer VI and the white matter ribbon, and known input-output characteristics of different cortical layers I-VI [6].

QUANTIFICATION AND STATISTICAL ANALYSIS

Statistical analysis

Both the VASO and BOLD data were analyzed in AFNI [34] using a multiple linear regression model in each participant. The regression model contained a regressor for each condition of interest – i.e., tapping, imagined tapping, and toe wiggling – and another for the rest trials. These regressors were convolved with a gamma-variate hemodynamic response function with a peak amplitude of 1 and a peak at 4 s (as implemented in AFNI version 19.3.16). Beta weights associated with each covariate were extracted and each condition

of interest was contrasted with the rest trials. Finally, the changes in cerebral blood volume associated with the VASO signal are reported as mL volume change per 100 mL of parenchyma volume (mL/100mL) [6, 35], while the BOLD data were converted to units of percent signal change by dividing each time point by the mean intensity across the time-course in each voxel and then multiplying by 100 for further analyses.

ROI definition

To functionally define the hand ROI in each participant, we first located the hand-selective area of M1 (i.e., the “hand knob”) based on anatomical landmarks in the contralateral (right) precentral gyrus [11] (Figure 1B). We then identified a single slice within the functional volume that exhibited a strong response to finger tapping in both the VASO and BOLD signals [6]. Next, we visually identified a region of the hand knob that showed a positive VASO response to finger tapping in the superficial layers and a separate positive response in the deep layers – i.e., a double-peak response profile across laminae (Figure 1C, right panel). Since we added the constraint that a particular pattern of response (i.e., the double-peak response profile) needed to be present in the functional ROI, we also used a more data-driven approach to confirm the location of the functional ROI. Specifically, we first created both a laminar mask and a columnar mask within the single slice of the hand knob (Figure 1C). To make the column mask, we manually delineated the CSF/Layer I and WM/Layer VI boundaries, and then drew boundaries at the medial and lateral ends of the hand knob in each participant. We then filled in that mask with 100 abutting columns that run orthogonal to the layers in the layer mask. We then created an orthogonal 2-dimensional coordinate space within the hand knob by combining the two masks. Next, we mapped the VASO response to the tapping condition onto this 2-dimensional coordinate space (the matrix in Figure 1D), and then ran a multiple linear regression that included an idealized double-peak response covariate and a single-peak response covariate to each column-wise vector of the matrix (Figure 1D). We then confirmed that the functionally defined tapping ROI approximately corresponded to the columns of the matrix in which the idealized double-peak response covariate explained more variance than the idealized single-peak covariate. Finally, we filled the tapping ROI in with twenty-one layers across the cortical depth to create a functionally defined hand ROI in each participant (Figure 1E). Crucially, we do not analyze the direct response to finger tapping in further analyses, since doing so would be a non-independent analysis.

We also defined a toe-selective ROI in primary motor cortex to serve as a control region of interest for the hand ROI and ensure that the toe wiggling condition was an appropriate control condition. Specifically, we functionally defined the toe-selective ROI as a region in the contralateral (right) paracentral lobule that responded more to toe wiggling than finger tapping during the experimental runs (Figure S3). We found a toe ROI in all eleven participants. Since, we were unable to measure layer-specific responses in the toe ROI due to its position relative to the angle of our field of view, we made an average hand ROI in each participant by averaging across the layers in the original hand ROI, so we could directly compare responses from the toe and hand ROIs. We then extracted both the BOLD and VASO responses to toe wiggling and finger tapping from the separate “blocked” run in six participants. We found a double dissociation between the ROIs in both the VASO and BOLD signals (Figure S3). Specifically, we found a significant interaction between the ROIs (VASO: $F_{(1,5)} = 22.25$, $p = 0.005$, $\eta_p^2 = 0.82$; BOLD: $F_{(1,5)} = 12.27$, $p = 0.02$, $\eta_p^2 = 0.71$), with a significantly greater response to the Tapping relative to Toe wiggling condition in the hand ROI (VASO: $t_{(5)} = 3.71$, $p = 0.01$, Cohen’s $d = 1.51$; BOLD: $t_{(5)} = 3.29$, $p = 0.02$, Cohen’s $d = 1.34$) and the opposite pattern of results in the toe ROI (VASO: $t_{(5)} = -3.47$, $p = 0.02$, Cohen’s $d = 1.41$; BOLD: $t_{(5)} = -2.67$, $p = 0.04$, Cohen’s $d = 1.09$). These independent data confirm that the hand ROI was indeed hand selective, and that the Toe wiggling condition was an appropriate motor control condition for our experiment (i.e., it evoked the expected response from a region of M1 that should be involved in toe movements).

DATA AND CODE AVAILABILITY

The data presented here are publicly available online at NIH Figshare [10.35092/yhjc.c.4808136](https://figshare.com/layerfMRI/LAYNII). Processing and analysis code can be found at <https://github.com/layerfMRI/LAYNII>. The authors are happy to share the 3D-VASO MR sequence upon request under the SIEMENS C2P agreement.